SITE IMPROVEMENT PLANS FOR

LAZY DOG RESTAURANT

VILLAGE ON THE PARKWAY 5100 BELT LINE ROAD SUITE 500 ADDISON, TX 75254





SURVEY BENCHMARK

FI 972.423.7523 WWW.ROOMESURVEYING.COM SURVEY DATE: JULY 15, 2014 JOB NO. AC113053

1 ALL ELEVATIONS ARE BASED ON CITY OF ADDISON SURVEY CONTROL MONUMENT NO. 5., HAVING AN ELEVATION OF 630.10 FEET ABOVE MEAN SEA LEVEL (NAVD 88).
ALL EASEMENTS ARE BASED ON THE AMENDED REPLAT OF LOT 1A, LOT

1B. & LOT 2A OF VILLAGE ON THE PARKWAY, AN ADDITION TO THE CITY OF ADDISON, TEXAS, ACCORDING TO THE PLAT THEREOF RECORDED IN VOLUME 2001019, PAGE 914 OF THE MAP RECORDS OF DALLAS COUNTY, TEXAS.

SURVEY PREPARED BY ROOME LAND SURVEYING, INC. 2000 AVENUE G SUITE 810 PLANO, TX 75074

PI 972.423.4272

LOCATION MAP

OWNER

LAZY DOG RESTAURANTS CONTACT: MR. DEWAYNE MITCHELL 7777 CENTER AVENUE SUITE 500 HUNTINGTON BEACH, CA 92647 W.LAZYDOGRESTAURANTS.COM

ENGINEER

VALLEY CIVIL DESIGN GROUP, LLC CONTACT: MATTHEW W. LOSER, PE, LEED(R) AP 2267 MORNING MESA PI 714.881.4770

All responsibility for the adequacy of these plans remains with the Engineer who prepared them. In approving these plans, the Town of Addison makes no representation of adequacy of the work of the Design Engineer.

Pares

She	eet List Table
Sheet Number	Sheet Title
C0.0	COVERSHEET
C1.0	SITE PLAN
C2.0	GRADING PLAN
C2.1	GRADING DETAILS
C3.0	BMP PLAN
C3.1	BMP DETAILS
C4.0	EX. DRAINAGE AREA MAP
C4.1	POST DRAINAGE AREA MAP
C5.0	UTILITY PLAN
C5.1	UTILITY DETAILS
C5.2	UTILITY DETAILS
C5.3	UTILITY DETAILS
C6.0	TRAFFIC CONTROL PLAN

APPROVED FOR CONSTRUCTION

Town of Addison

16801 Westgrove Dr. Addison, TX 75001 (972)450-2871

ADDISON PROJECT #14-08

2267 MORNING MESA HENDERSON, NV 89052 702.551.2005 info@valley-cdg.com TBPE Firm No. 14469





		12/10/14	
Revision Schedule			
Rev	Date	Description	
	10 DEC 14	PLAN CHECK COMMENTS	
-			
		· · · · · · · · · · · · · · · · · · ·	



BAR DOG RESTAURANT

ON THE PARKWAY T LINE ROAD, SUITE 500 I, TX 75254

COVERSHEET

C0.0

UNDERGROUND SERVICE ALERT V DANG ! CALL: 811 TWO WORKING DAYS BEFORE YOU DIG